

PE

	EYFS					
	3 and 4 year olds	Reception	Reception ELG			
Physical Development	Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills. Go up steps and stairs, or climb up apparatus, using alternate feet. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Use large-muscle movements to wave flags and streamers, paint and make marks. Start taking part in some group activities which they make up for themselves, or in teams. Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.	Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor Revise and refine the fundamental movement skills they have already acquired: - rolling - crawling - walking - jumping - running - hopping - skipping - climbing Progress towards a more fluent style of moving, with developing control and grace. Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming. Combine different movements with ease and fluency. Confidently and safely use a range of large and small apparatus indoors and outside, alone and group. Develop overall body-strength, balance, coordination and agility Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop competence, precision and accuracy when engaging in activities that involve a ball. Know and talk about the different factors that support their overall health and wellbeing: - regular physical activity - healthy eating - toothbrushing - Gross Motor Skills	Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing			



Expressive Arts and Design		Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and coordination when playing. Move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Sensible amounts of 'screen time' - having a good sleep routine - being a safe pedestrian Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball Listen attentively, move to and talk about music, expressing their feelings and responses. Watch and talk about dance and performance art, expressing their feelings and responses. Explore and engage in music making and dance, performing solo or in groups.	Perform songs, rhymes, poems and stories with others, and – when appropriate try to move in time with music.
Personal Social and Emotional Development	Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen or one which is suggested to them. Increasingly follow rules, understanding why they are important. Remember rules without needing an adult to remind them.	Manage their own needspersonal hygiene Know and talk about the different factors that support overall health and wellbeing: -regular physical activity	Be confident to try new activities and show independence, resilience and perseverance in the face of a challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly. Manage their own basic hygiene and personal needs, including dressing. Work and play cooperatively and take turns with others.



PE

	KS1					
	Acquiring and developing skills	Evaluating and improving	Health and fitness			
Year 1	Copy actions	Talk about what they have done	Describe how their body after an activity	feels before, during and		
	Repeat actions and skills	Describe what other people did				
	Move with control and care	12 201214				
	Dance	Games	Gymnastics	Athletics		
	Move to music	Throw underarm	Make their body tense, relaxed, curled and	Begin to run at fast, medium and slow speeds		
	Copy dance moves	Roll a piece of equipment	stretched	Change speed and direction		
	Perform some dance moves	Hit a ball with a bat	Control their body when travelling and	when running		
	Make up a short dance	Move and stop safely	balancing	Take part in a relay activity, remembering when to run		
	Move around the space safely	Catch with both hands	Copy sequences and repeat them	and what to do		
	Remember and repeat short dance phrases and simple dances	Throw in different ways Kick in different ways	Roll in different ways	Throw a variety of objects, changing action for accuracy and distance.		
	Move with control		Travel in different ways			
			Balance, curl and stretch in different ways			
			Climb safely			



Year 2	Acquiring and developing skills	Evaluating and improving	Health and fitness	
	Copy and remember actions	Talk about what is different between what they did and what someone else did	Demonstrate how to exer	cise safely
	Repeat and explore actions with control and coordination	Explain how they could improve	Describe how their body feels during different ac Explain what their body needs to keep healthy	
	Dance	Games	Gymnastics	Athletics
	Dance imaginatively	Use hitting, kicking and/or rolling in a game	Plan and show a sequence of	Begin to run at fast, medium and slow speeds.
	Change rhythm, speed, level and direction	Stay in a 'zone' during a game	movements	Change speed and direction
	Dance with control and coordination	Decide where the best place to be is during a game	Use contrast in their sequences	when running.
	Make a sequence by linking sections together	Use one tactic in a game Follow rules	Control their movements	Begin to do running and jumping activities with some fluency, control and
	Link some movements to show a mood or feeling	Primary Academy	Think of more than one way to create a	consistency. Begin to make up and repeat
	Remember and repeat dance phrases		sequence which follows a set of 'rules'	a short sequence of linked jumps.
	Perform short dances, showing an understanding of expressive qualities		Work on their own and with a partner to create a sequence	Take part in a relay activity, remembering when to run and what to do.
				Begin to throw a variety of objects, changing action for accuracy and distance.



	KS2					
Veer 2	Acquiring and developing skills	Evaluating and improving	Health and fitness	Dance		
Year 3	Select and use the most appropriate skills, actions or ideas	Explain how their work is similar and different from that of others	Explain why it is important to warm-up	Improvise freely, translating ideas from a stimulus into movement		
	Move and use actions with coordination and control	With help, recognise how performances could be improved	Identify some muscle groups used in gymnastic activities	Share and create phrases with a partner and in small groups		
		312	N/C	Repeat, remember and perform these phrases in a dance		
				Create dance phrases that communicate ideas		
		15	-	Use dynamic, rhythmic and expressive qualities clearly and with control		
	Games	Gymnastics	Athletics	Outdoor / Adventurous		
	Throw and catch with control when under limited pressure Aware of space and use it to support team-mates and cause problems for the opposition Know and use rules fairly to keep games going Keep possession with some success when using equipment that is not used for throwing and catching skills	Use a greater number of their own ideas for movement in response to a task Adapt sequences to suit different types of apparatus and their partner's ability Explain how strength and suppleness affect performances Compare and contrast gymnastic sequences, commenting on similarities and differences	Run at fast, medium and slow speeds, changing speed and direction Link running and jumping activities with some fluency, control and consistency Make up and repeat a short sequence of linked jumps Take part in a relay activity, remembering when to run and what to do	Follow a map in a familiar context Move from one location to another following a map Use clues to follow a route Follow a route safely		



			Throw a variety of objects, changing their action for accuracy and distance	
VeerA	Acquiring and developing skills	Evaluating and improving	Health and fitness	Dance
Year 4	Select and use the most appropriate skills, actions or ideas	Explain how their work is similar and different from that of others	Explain why warming up and cooling down is important	Take the lead when working with a partner or group
	Move and use actions with coordination and control	Use their comparison to improve their work	Explain why keeping fit is good for their health	Use dance to communicate an idea
	Make up their own small-sided game	SY2	Work on their movements and refine them	
		NE	Dance is clear and fluent	
			1/2	Respond imaginatively to a range of stimuli related to character and narrative
		1		Use simple motifs and movement patterns to structure dance phrases on their own, with a partner and in a group
	Games	Gymnastics	Athletics	Swimming
	Catch with one hand	Work in a controlled way	Run over a long distance	Swim confidently for at least 25 metres
	Throw and catch accurately	Include change of speed	Spring over a short distance	Use 3 different strokes; front crawl, breaststroke and backstroke
	Hit a ball accurately and with control	Include change of direction	Throw in different ways	
	Keep possession of the ball	Include range of shapes	Hit a target	Perform safe self rescue in different water based situations
	Move to find a space when they are not in possession during a game	Follow a set of 'rules' to produce a sequence	Jump in different ways	
	Vary tactics and adapt skills according to what is happening			



		Work with a partner to create, repeat and improve a sequence with at least three phases		
Year 5	Acquiring and developing skills	Evaluating and improving	Health and fitness	Dance
	Link skills, techniques and ideas and apply them accurately and appropriately Show good control in their movements	Compare and comment on skills, techniques and ideas that they and others have used Use their observations to improve their work	Explain some important safety principles when preparing for exercise Explain what effect exercise has on their body Explain why exercise is important	Compose their own dances in a creative and imaginative way Perform to an accompaniment, expressively and sensitively Control movements Show clarity, fluency, accuracy and consistency in dance Adapt and refine the way they use weight, space and rhythm in their dances to express themselves in the style of dance they use Recognise and comment on dances, showing an understanding of style
	Games	Gymnastics	Athletics	Outdoor / Adventurous
	Gain possession by working as a team	Make complex or extended sequences	Controlled when taking off and landing in a jump	Follow a map in an unknown location
	Pass in different ways	Combine action, balance and shape		Use clues and compass directions to
	Use forehand and backhand with a racquet	Perform consistently to different audiences	Throw with accuracy	navigate a route
	Able to field	Accurate, clear and consistent movements	Combine running and jumping	Change their route if there is a problem
	Choose the best tactics for attacking and defending		Follow specific rules	Change their plan if they get new information



Use a number of techniques to pass, dribble and shoot			
Acquiring and developing skills	Evaluating and improving	Health and fitness	Dance
Apply their skills, techniques and ideas consistently	Analyse and explain why they have used specific skills or techniques	Explain how the body reacts to different kinds of exercise	Develop imaginative dances in a specific style
Show precision, control and fluency	Modify use of skills or techniques to improve their work	Choose appropriate warm ups and cool downs	Choose their own music, style and dance
	Create their own success criteria for evaluating	Explain why we need regular and safe exercise	Work creatively and imaginatively on their own and/or with a partner to compose motifs and structure simple dances
			Talk about dance with understanding, using appropriate language and terminology
Games	Gymnastics	Athletics	Outdoor / Adventurous
Explain complicated rules	Combine their own work with that of others	Demonstrate stamina	Plan a route and series of clues for someone else
Make a team plan and communicate it to others Lead others in a game situation	Link their sequences to specific timings	Use their skills in different situations	Plan with others taking account of safety and danger
	dribble and shoot Acquiring and developing skills Apply their skills, techniques and ideas consistently Show precision, control and fluency Show precision, control and fluency Explain complicated rules Make a team plan and communicate it to others	dribble and shootEvaluating and improvingAcquiring and developing skillsEvaluating and improvingApply their skills, techniques and ideas consistentlyAnalyse and explain why they have used specific skills or techniquesShow precision, control and fluencyModify use of skills or techniques to improve their workCreate their own success criteria for evaluatingGamesGymnasticsExplain complicated rulesCombine their own work with that of othersMake a team plan and communicate it to othersLink their sequences to specific timings	dribble and shootKealth and fitnessAcquiring and developing skillsEvaluating and improvingHealth and fitnessApply their skills, techniques and ideas consistentlyAnalyse and explain why they have used specific skills or techniquesExplain how the body reacts to different kinds of exerciseShow precision, control and fluencyModify use of skills or techniques to improve their work Create their own success criteria for evaluatingExplain why we need regular and safe